

Brentton Barkman

Pose Artist at Elliott Animation Inc.

brentton.barkman@gmail.com

Summary

I am currently sought out for my abilities to deliver on tight schedules. My employers seek my assistance when they need something to get done on a short notice without sacrificing quality standards. My experience in the field consists of small timeless commercial "spots" to large, complex thought out "Interactive Kids Games". My versatility has allowed me to be recognized with multiple specialties in a competitive field. They see me as a "Background Artist", "Flash Animator, or they know me as a "Traditional Animator". I strive to be as reliable as I possibly can, I am always looking to develop new skills, new connections and new paths. My right hand takes me where I need to go.

Specialties: BG Artist, Design Artist, Animator, Illustrator

Experience

Director of Production at Giant People Pictures Inc.

July 2015 - Present (1 year 9 months)

Character Designer & Pose Artist at Elliott Animation Inc.

April 2016 - Present (1 year)

Wacom ProArtist and Evangelist at Wacom Americas

December 2014 - Present (2 years 4 months)

As a Wacom ProArtist and Evangelist, my mission is to share with the artistic world, the opportunities that Wacom offers in its groundbreaking products. Currently working in the Animation and Illustration field possessing a wide range of artistic skill sets, I demonstrate to artists and professionals the value in bridging our artistic abilities and today's technology to inspire beautiful and exciting art. With Wacom great art is inevitable. "Live. Dare. Create"

Animator & Director at Chuck Gammage Animation

September 2014 - May 2015 (9 months)

As an animator with experience in different mediums and softwares, I am inspired to bring to life not only great work but exciting professional relationships. As a Director I support my colleagues to help them make challenging decisions, reduce overwhelming task loads to alleviate pressure and make room for creativity. I enjoy going beyond my Title, to challenge myself to experience new opportunities and to help my surrounding peers to grow and prosper, while sharing the benefits from my personal experiences and connections. There is value in everything I see, and I like to make something of it.

Freelance Designer & Animator at Smiley Guy Studios

November 2014 - January 2015 (3 months)

As a Freelance Designer and Animator, I was assigned the task of creating pose sheets and building Flash character builds. I look forward to helping these guys out again!

Freelance Animator at Blame Your Brother Animation and Design

November 2014 - December 2014 (2 months)

As a freelance Animator, I provided my services animating in Flash both in symbols and traditionally. I have the pleasure of working with great minds to collectively strive for high quality beautiful work. I look forward to helping these guys out again!

President + Head of Creative at Sky Hive Studios

September 2006 - December 2014 (8 years 4 months)

As a business owner I provide services in animation (i.e. animation, character design, location design, storyboards, concept art) and illustration (i.e. book illustrations).

After Effects Animator on "Peg + Cat" at 9story Entertainment Inc.

January 2013 - September 2014 (1 year 9 months)

Freelance Supervising Animator/Artist at Mondo Media

January 2014 - June 2014 (6 months)

Animation and Design Supervisor for "Bite On Mondo" Pilot "Terrificland".

Freelance Animator at Tinman Creative Studios

July 2013 - January 2014 (7 months)

As a Freelance Animator for Tinman Creative Studios, I was assigned the task of animating a web series using flash, merging both traditional and symbol based animation. I Look forward to working with this team in the future!

Designer & Animator at Style5.tv

August 2011 - March 2013 (1 year 8 months)

- Contributed to a collaborative artistic "Bumper" video for "TAAFI 2012"
- Animating traditionally in Flash for Feature Documentary
- Designing Backgrounds for an Animated Short using Flash
- Currently a "Go to" artist to assist in other areas/projects to help meet deadlines without sacrificing quality

Flash Animator & Designer (Nakamas) at Ganz

August 2011 - December 2012 (1 year 5 months)

- Animated/Completed Intro video for new Interactive Kids Game while maintaining optimization
- Animated
- Animate Character builds for Avatar Build

- Currently hold the only 'Animator' title on new 'Interactive Kids Game'
- Animated in game interfaces, intro's and effects while maintaining optimization for mini games
- Design NPC and PC character builds which are also established as plush toys
- Work side by side with programmers to problem solve any character build issues.

BG Designer at Flinch Studios

September 2012 - October 2012 (2 months)

Traditional Animator (Oreo Cakesters, Quakers Smashbar, SVS Glasses) at Headgear Animation

June 2011 - January 2012 (8 months)

- Traditionally animated characters and elements required in 'Spot'
- Maintained style and proportions set forth by Art Director
- Minimized flow of revisions

Freelance Animator/Designer at Mondo Media

2012 - 2012 (less than a year)

Background Artist (Ugly Americans) at Solis Animation

May 2011 - December 2011 (8 months)

- Completed Backgrounds using Flash MX
- Roughed & Cleaned backgrounds
- Maintained continuity in style and composition set forth by Art Director

Flash BG Clean Up artist / Flash Inbetweener at Cuppa Coffee

June 2010 - September 2010 (4 months)

- Cleaned up rough BG designs.
- In-betweened character animations.
- Animated Lip-syncs
-

Stop Motion Animator (Glenn Martin DDS) at Cuppa Coffee

February 2010 - September 2010 (8 months)

- Animated Secondary and Main characters on set
- Animated scene was used as reference in meeting as an example of "Quality Animation"
- Maintained continuity in personality
- Ensured hook-up shots were executed effectively

Intern Animator (Grossology) at Pipeline Studios Inc

May 2008 - January 2009 (9 months)

- Completed scenes in Toonboom Harmony
- Executed symbol based animation while maintaining continuity

- Took on extra work to help meet deadlines

Projects

Frankly Frank

October 2012 to November 2012

Members: Brentton Barkman, Joshua Bowen, Noam Sussman

Nakamas Game: The Future Of Friendship

December 2011 to February 2012

Members: Brentton Barkman, Nicolas Gardezabal, Jenn Kerr

Quakers Smashbar: "Sweet"

June 2011 to July 2011

Members: Brentton Barkman, Steve Angel

Nakamas Video

October 2012 to November 2012

Members: Brentton Barkman, Nicolas Gardezabal, Jenn Kerr

Quakers Smashbar: "Chip"

June 2011 to July 2011

Members: Brentton Barkman, Steve Angel

Oreo Cakesters: "Tattoo Parlor"

Members: Brentton Barkman, Steve Angel

VEVO - VEVO Has Landed!

October 2012 to November 2012

Members: Brentton Barkman, Esteban Valdez, Tony Grillo

TAAFI Bumper 2012

May 2012 to June 2012

Members: Brentton Barkman, Sam Chou, Andre Guindi, Lettie Lo, Kristoffer W. Mikkelsen, Seo Kim, Marko Bajic, Sean Branigan, Tabitha Fisher, Scott W. Forbes, Steve Gadsden

CLS (University of London)

Members: Brentton Barkman

Skills & Expertise

Flash Animation

BG Design

Stop motion Animation

Traditional Animation

Character Designs

Prop Designs

Illustrator

Book Illustration

Murals

2D Animation

Toonboom Harmony

Layouts

Concept Design

Storyboarding

Photoshop

Portraits

Character Animation

Animation

Art Direction

Cinematics

Layout

Toon Boom

Digital Painting

Creative Direction

Illustration

Flash

Premiere

Maya

Computer Animation

After Effects

Compositing

Game Design

Conceptual Art

Video Games

Stop Motion

Education

Sheridan College

BAA, Animation, 2004 - 2009

Activities and Societies: Sheridan College Varsity Soccer Team

Iroquois ridge

Interests

Layout design, character design, animation, soccer, hockey, snowboarding, wakeboarding, pretty much any sport.

Brentton Barkman

Pose Artist at Elliott Animation Inc.

brentton.barkman@gmail.com



12 people have recommended Brentton

"Brentton is an outstanding illustrator and a consummate professional. I have enjoyed working with him on the Marcus projects and we have benefitted immensely by engaging with him."

— **Michael Cloutier**, worked directly with Brentton at Sky Hive Studios

"Brentton has proven to be an amazing illustrator as well as a dedicated advisor and technical support for my book. He has made the process easy to bring to completion and I am looking forward to our future projects. Brentton is not only a talented artist he is also a young man with integrity and great values."

— **Maria Costa**, was Brentton's client

"Brentton is a talented Animator/Designer with a great sense of exploration and detail. Working with Brentton has been a motivating experience as he is always dedicated to his work and the people he works with. His patience and willingness to trying new approaches is very beneficial. He is a quick learner and an easy person to get along with. I would highly recommend Brentton for any Project as he is a major asset to any Studio that can get their hands on him."

— **Nicolas Gardeazabal**, worked directly with Brentton at Ganz

"Brentton is a talented and versatile artist who will surprise you with his level of skill. On more than one occasion, I have handed Brentton a difficult task that required him to quickly adapt to a new style or approach. In every case, he managed to find the aesthetic I was seeking, and he came back with excellent results, as if he'd specialized in this style all along. Having seen his work with Backgrounds and Characters, I can confidently state that there are few animation projects he would not be suited for."

— **Tony Grillo**, was Brentton's client

"Brentton is a wonderful talent and a pleasure to work with and I look forward to hiring him again."

— **Steve Angel**, was Brentton's client

"Brentton was an absolute pleasure to work with, his pleasant and positive attitude, his relentless motivation and artistic skills and his wealth of knowledge and enthusiasm made him a wonderful asset to our team. He

hit all of his deadlines and was a team player who could always be counted on to put in more than his share of the work. I would work with him again in a heartbeat and highly recommend him."

— **Anna Keenan**, managed Brentton at Solis Animation

"Brentton worked at Solis Animation from May 2011 - Dec 2011 as a BG Artist on the Comedy Central show Ugly Americans. He was an absolute pleasure to work with and the quality of his work was top-notch. I considered him one of my go-to guys because of his ability to adapt quickly and deliver on time, without ever sacrificing the quality. I look forward to the next opportunity we get to work together."

— **Louis Solis**, managed Brentton at Solis Animation

"I had the pleasure of working with Brentton at Cuppa Coffee Studios. His positive nature makes him a pleasure to work with. He takes direction well and gets the job done with minimum of fuss. He's dedicated, hard working, TALENTED and a definite asset to any creative team."

— **Vesna Mostovac**, managed Brentton at Cuppa Coffee

"Brentton is motivated and determined to excel at what he does. As such, he is valuable to any production team. He follows direction well, puts in the extra effort, and comes to work ready to work. I highly recommend Brentton Barkman."

— **Alexander Gorelick**, managed Brentton at Cuppa Coffee

"There are plenty of talented animators in Toronto. What separates the simply talented from the truly efficient is the ability to listen and follow direction correctly. Brentton's wide array of talents and immense listening skills form that combination. Throw in a punctual determination, a true passion for the art, a bright personality and you can complete your "ideal crew member" checklist and make the smart choice with Brentton."

— **Andrew (Stro) Strimaitis**, managed Brentton at Cuppa Coffee

"Brentton is one of the fastest learners I have ever seen. His intuitive understanding of motion makes him an excellent animator, and this is only re-inforced by his hard work ethic and dedication to the craft. He is a pleasure to work with, and is invaluable when meeting a tight deadline. I look forward to working with him in the future."

— **Adam Temple**, worked directly with Brentton at Pipeline Studios Inc

"Brentton is an extremely good listener and takes art direction well. He is a well trained and expressive artist who is able to transform simple ideas into very sound and communicative pieces of art. Brentton is also a

very warm and patient person who will put in the time with any production to make sure it comes off looking great."

— **Mike Watters**, taught Brentton at Sheridan College

[Contact Brentton on LinkedIn](#)